



1. Paper bag quiz (multiples of numbers)

- students have a cards with an example of a given category
- categories are listed on the bags
- they drop their example in the correct bags
- groups are given bags to check for accuracy, then must take wrong answer to correct bag

2. Continuum (ice/teacher accountability/number-line activity/UK basketball players)

- pose a question and designate a 0% to 100% line
- allow students to go stand where they believe the answer lies
- reveal the correct answer (if there is one, this can also be an opinion question)
- Good to use as a “hook” to get students interested in today’s topic

OR Use as a timeline/numberline activity

3. Sorting (fractions)

- categories and examples
- blank cards
- switch cards
- jigsaw

4. Sway me (Super heroes)

- give plausible responses for a questions/scenario
- students go to the place in the room which represents their response
- students at each of the choices try to convince other students to change their minds
- students may switch places at the end
- adapt theorems and vocabulary from True False to Sometimes, Always, Never

5. Put a Dot on it (Learning Styles)

- Give students some dots - use different colors if you want them to represent different things (likes, dislikes, first, second, third place...)
- Have them put initials in dots
- Place dots on appropriate items

6. Rubric Walk (Donaldson’s Framework)

- Give students sample work with scoring guide
- They go to spot representing the score - see if they are in agreement with others at that spot - if not, go to another score
- Jigsaw - one person from each spot